

Name of skill	Examples of competences
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This grid gives you a detailed analysis of the seven key skills of digital literacy for teachers in the Language Centre context. For each key skill, you will see a list of example competences teachers may have. The purpose of the grid is to lay out for you the diversity of what digital literacy is and provide you with a tool for initial self-reflection before you take the teacher’s self-evaluation questionnaire provided.

<b>Attitude and motivation</b>	
	<ul style="list-style-type: none"> <li>• approach digital literacy with an open mind</li> <li>• recognize the effect of motivation, attitude and feelings attached to digitalization</li> <li>• reflect and adjust one’s own motivation, attitude and feelings towards digitalization and guide students to do the same</li> </ul>

<b>ICT proficiency</b>	
	<ul style="list-style-type: none"> <li>• critically assess the benefits/constraints of ICT, i.e. when to use and when not to use</li> <li>• critically choose applications for learning, teaching and assessment</li> <li>• use ICT-based devices, applications, software and services</li> <li>• use basic productivity software, web browser and writing/presentation software</li> <li>• use digital capture devices (eg tablets, phones and cameras)</li> <li>• use learning, teaching and assessment platforms (e.g. Moodle, O365), as required</li> <li>• choose, adapt and personalize ICT applications and systems</li> <li>• recover from failures (pedagogical and technical failures)</li> <li>• stay up-to-date with ICT as it evolves and adopt new systems, applications and approaches into teaching practice</li> </ul>

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<b>Information, media and data literacy (critical use)</b>	
<b>Information literacy</b>	<ul style="list-style-type: none"> <li>• find, evaluate, manage, curate, organise and share digital content for learning, teaching and assessment</li> <li>• critically assess digital content for its learning design features and its suitability to specific outcomes and groups of learners</li> <li>• support learners in their use of content, including academic, professional and open content</li> <li>• interpret information for academic and professional purposes</li> <li>• act within the rules of copyright and intellectual property</li> </ul>
<b>Media literacy</b>	<ul style="list-style-type: none"> <li>• critically read and interpret messages in a range of digital media (e.g. text, graphical, video, animation, audio).</li> <li>• support learners in their use of digital media, enabling them to appreciate issues such as audience, purpose, accessibility, impact, modality</li> <li>• choose and use media resources suitable to students' different learning needs</li> <li>• act within digital copyright law</li> </ul>
<b>Data literacy</b>	<ul style="list-style-type: none"> <li>• collate, manage, access and use digital data in spreadsheets and other media</li> <li>• record learner-related data in digital systems as required</li> <li>• use learner data to support learning and progression of individual learners</li> <li>• use learner data to support curriculum design and review and responsive teaching of cohorts of learners</li> <li>• ensure data security and use legal, ethical and security guidelines in data collection and use</li> <li>• share data for learning and teaching research</li> </ul>

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<b>Digital creation, scholarship and innovation (creative production)</b>	
<b>Digital creation</b>	<ul style="list-style-type: none"> <li>• use and edit a range of digital media – text, images, video, audio, digital presentations, podcasts and screencasts, blog and web posts – to communicate educational ideas</li> <li>• design and create digital materials to meet specific learning needs</li> <li>• design digital texts, quizzes and assessment tasks</li> </ul>
<b>Digital research</b>	<ul style="list-style-type: none"> <li>• collect and analyse data using digital methods (e.g. online surveys, data capture tools, video and audio recording, social and sharing media, qualitative and quantitative data analysis tools, data visualisation)</li> <li>• publish and present the outcomes of research in digital formats</li> </ul>
<b>Digital innovation</b>	<ul style="list-style-type: none"> <li>• discover and implement new learning/teaching ideas using digital tools and media</li> <li>• investigate and evaluate new digital approaches to learning and teaching</li> </ul>
<b>Digital communication, networking and collaboration</b>	
<b>Digital communication</b>	<ul style="list-style-type: none"> <li>• communicate effectively and ethically in a variety of digital media (e.g. text, email, skype, chat, social media, blog posts) and in accordance with different cultural, social and communicational norms</li> <li>• choose digital communications for different purposes and learners</li> <li>• support learners to communicate effectively in academic and professional contexts and to understand the different norms of communication in different settings and accommodate learners' communication accordingly</li> <li>• respect others in public communications</li> <li>• maintain privacy in private communications and model this to learners</li> </ul>
<b>Networking and collaborating</b>	<ul style="list-style-type: none"> <li>• participate in digital teams and working groups, e.g. around curriculum development and review</li> <li>• collaborate effectively in digital spaces (e.g. building shared resources, sharing calendars and task lists)</li> <li>• support learners to collaborate using shared digital tools and media</li> <li>• support learners to initiate, develop and maintain good professional relationships online</li> </ul>

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	<ul style="list-style-type: none"> <li>• facilitate and build digital networks of learning and teaching practice</li> <li>• help learners to communicate effectively and appropriately across cultural, social and linguistic boundaries</li> <li>• participate in networks of learning and teaching practice (e.g. Finelc)</li> <li>• share messages, links and resources across networks and encourage learners to do the same</li> <li>• behave safely and ethically in networking situations and encourage learners to do the same</li> </ul>
<b>Digital learning and personal/professional development</b>	
	<ul style="list-style-type: none"> <li>• design and deliver digital learning opportunities</li> <li>• facilitate learning in digital settings</li> <li>• use digital technologies to support in-class learning (e.g. polling tools, live curation/sharing tools)</li> <li>• support learning via digital communications, (e.g. skype, webinar, email)</li> <li>• guide learners to use their own digital devices, services and apps in support of learning, in-class and independently</li> <li>• adapt teaching in response to feedback from learners collected or facilitated digitally (e.g. polling, learning environment data)</li> <li>• use digital tools to organise, plan and reflect on learning and support learners to do the same</li> <li>• use digital tools to record learning events/data and support learners to use these records for review and self-assessment (e.g. Grades-tool in Moodle)</li> <li>• use digital tools to undertake professional development</li> <li>• use digital tools in support of assessment including quizzes, polls, self-assessment, peer assessment and give feedback</li> <li>• take part in projects in developing pedagogies for the digital environment</li> <li>• use digital tools to collaboratively plan, design and review courses of study</li> </ul>

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<b>Digital identity and wellbeing</b>	
<b>Digital identity management</b>	<ul style="list-style-type: none"> <li>• develop and project a positive digital identity or identities and manage digital reputation (personal or organisational) across a range of platforms</li> <li>• support learners to manage their academic and professional digital identities</li> <li>• share, gather and modify professional materials (e.g. learning and teaching materials) across digital networks</li> </ul>
<b>Digital wellbeing</b>	<ul style="list-style-type: none"> <li>• look after personal health, safety, relationships and work-life balance in the digital organisation and model this to learners</li> <li>• act with respect for the health of others and of the natural environment when using digital technologies (e.g. no unnecessary printing or copying) and model this to learners</li> <li>• ensure quality of access to digital opportunity</li> <li>• use digital technologies to support access and inclusion</li> <li>• balance digital with real-world interaction appropriately to support learning and teaching relationships</li> <li>• build and manage digital profiles</li> </ul>